

# X100 Pro-4U

Video Splicer

Specification v<sub>1.3</sub>





### 1 Overview

X100 Pro-4U is Colorlight's brand-new professional video splicer, designed especially for large splicing screens. It integrates multiple video processing functions, such as cropping, scaling, splicing, and multi-screen display. This multipurpose device can serve as a processor for LCD and DLP splicing screens or as a controller for fine-pitch LED video walls with ultra-high resolution.

With a modular design and robust FPGA architecture, X100 Pro-4U delivers outstanding display effects and efficient video processing capability, ensuring long-term, stable, and safe operation. The modular plug-in design also allows users to flexibly configure input and output boards as needed, greatly satisfying the demands of different scenarios.

In terms of inputs, X100 Pro-4U offers industry-standard ports including HDMI, DP, SDI, DVI, VGA, CVBS, and IP, and supports 1080P HD and 4K resolution of 4096×2160@60Hz. As for outputs, it supports both Gigabit Ethernet (GbE) and 10 Gigabit optical fiber outputs, facilitating the smooth display of fine-pitch LED screens at large scales and over long distances. Additionally, DVI and HDMI outputs are available, enabling flexible application of LCD and DLP splicing screens.

Given its powerful features and superior performance, X100 Pro-4U is suitable for a wide range of applications, such as command and dispatch systems, power system operation and maintenance, party and government conferences, visualization data centers, broadcasting and television, as well as high-end stage rentals.



# 2 Appearance

### 2.1 Front Panel



No.	Name	Description
1	Touch screen	Displays current device status and allows for parameters
'	Touch screen	configuration and device operation.
2	Power switch	Power on/off the device.

Note: The image shown is for illustration purpose only and may not be an exact representation of the product due to hardware configuration and production process. Please refer to the actual product.



# 2. 2 Rear Panel



No.	Name	Description
1	Power	AC 100-240V, 50/60Hz, supports dual power supplies redundancy (Backup power supply needs to be purchased separately as an optional accessory.)
2	Main board	<ul> <li>GENLOCK IN: Accepts the sync signal;</li> <li>GENLOCK LOOP: Loops the sync signal;</li> <li>RS232 serial port;</li> <li>USB 3.0 port;</li> <li>GbE control port;</li> <li>3D port.</li> </ul>
3	Input board	Supports 10 types of input boards.
4	Output board	Supports 5 types of output boards.
5	Preview and monitoring board	Displays the preview of 1 channel of 2K input and monitoring of its real-time output.

Note: The image shown is for illustration purpose only and may not be an exact representation of the product due to hardware configuration and production process. Please refer to the actual product.



#### 3 Features

#### Main Board

- GENLOCK IN/LOOP:
  - 1×GENLOCK IN port, for Genlock signal input; supports Bi-Level and Tri-Level sync.
  - $-1 \times GENLOCK$  LOOP port, for Genlock signal output.
- RS232:
  - $-1 \times RJ11/RS232$  serial port (baud rate: 115, 200), for connecting to a central controller or other devices.
- USB:
  - $-1 \times USB$  3.0 port, for upgrading the program and image file via a USB drive.
- LAN:
  - $-1 \times RJ45$  GbE port, for connecting to a control PC for communication.
- 3D:
  - $-1 \times 3D$  VESA port, for 3D sync signal output (Works with a 3D emitter and 3D glasses, both of which need to be purchased separately as optional accessories.)

#### Input

- 10 types of input boards available for flexible configuration:
  - $-1 \times HDM12.0$ , supports up to  $4096 \times 2160@60$ Hz input on a single channel.
  - $-1 \times DP1.2$ , supports up to  $4096 \times 2160@60$ Hz input on a single channel.
  - $-1 \times 12G$ -SDI, supports up to  $4096 \times 2160@60$ Hz video input on a single channel.
  - $-1 \times \text{HDMI2.0} + 1 \times \text{DP1.2}$  (either-or), supports up to  $4096 \times 2160@60 \text{Hz}$  input on a single channel.
  - $-4\times DVI$ , supports up to  $1920\times 1200@60$ Hz input on a single channel.
  - $-4 \times HDMI1.4$ , supports up to  $1920 \times 1200@60$ Hz input on a single channel.
  - $-4 \times VGA$ , supports up to  $1920 \times 1080@60$ Hz input on a single channel.
  - $-2 \times VGA + 2 \times CVBS$ . VGA supports up to  $1920 \times 1080@60Hz$  input on a single channel; CVBS supports PAL/NTSC video input.
  - $-4 \times 3G-SDI$ , supports up to  $1920 \times 1080@60Hz$  input on a single channel.
  - $-2 \times RJ45$  GbE ports for V\_IPX2, supports H.264 and H.265 decoding.
- Total number of input boards on a single device:
  - Maximum number of boards: 4.
  - Maximum number of input windows: 32.



#### **Output**

- 5 types of output boards available for flexible configuration:
  - $-1 \times HDM12.0$ , supports up to  $4096 \times 2160@60Hz$  output on a single channel.
  - $-4 \times \text{HDMI1.4}$ , supports up to  $1920 \times 1200@60\text{Hz}$  output on a single channel.
  - $-4 \times DVI$ , supports up to  $1920 \times 1200@60$ Hz output on a single channel.
  - $-10 \times \text{GbE}$  ports, with a maximum load capacity of 6.55 million pixels output.
  - $-2 \times 10G$  fiber ports (1 main and 1 backup), with a maximum load capacity of 6.55 million pixels output.
- Preview and monitoring:
  - $-1 \times \text{HDMI1.4}$  port, for previewing inputs and monitoring real-time outputs, with a fixed output of  $1920 \times 1080@60$ Hz.
  - Supports previewing inputs and monitoring real-time outputs via web-based software.
- Total number of output boards on a single device:
  - Maximum number of boards: 4.
  - Maximum number of video outputs: 16.
  - Maximum number of GbE output ports:  $40 \times \text{GbE}$  ports, with a maximum load capacity of 26.21 million pixels.
  - Maximum number of fiber output ports: 4 main and 4 backup 10G fiber ports, with a maximum load capacity of 26.21 million pixels.
- Limitations on a single device:
  - Maximum load capacity of a single device: 33,177,600 pixels.
  - Maximum width/height load capacity of a single device or a single layer: 16,384
     pixels (maximum width/height).
  - Limitations on using different types of boards: 4K and 2K output boards can be used together (special firmware required).



#### Video Processing

- Number of input signals:
  - Supports  $4\times4K$  or  $16\times1080P$  simultaneously.
- Multi-window and multi-layer display:
  - Supports window roaming and free splicing.
- Cropping:
  - Supports cropping of the input source. The cropped source can be used independently as a new input source.
- Scrolling text:
  - Supports customizing text content, and setting the font format and size, scrolling direction and speed, background color, etc.
  - Flexible displaying of messages, notifications, slogans, and banners.
- UHD background:
  - Supports uploading high-resolution images for background display, with a maximum width/height of 32,767 pixels.
- Logo management for input:
  - Available for text or image.
- HDR:
  - Supports HDR10, compliant with SMPTE ST 2086/2084 standards.
  - Supports HLG.
- 3D display:
  - Works with a 3D emitter and active 3D glasses (optional accessories) to deliver a 3D visual experience.
- Custom frame rate:
  - Available frame rates: 29.97/30/50/59.94/60/120Hz.
  - Supports customizing any frame rate within 23.98<sup>240Hz</sup>.

#### Color Management

- Independent color adjustment of each input source, enabling adjustments to brightness, color temperature, RGB gain, contrast, saturation, and brightness compensation.
- Independent color adjustment of each Ethernet output, enabling adjustments to brightness, color temperature, RGB gain, contrast, saturation, and brightness compensation.
- Independent color adjustment of each video output, enabling adjustments to



brightness, color temperature, and RGB gain.

• Brightness adjustment on the level of port group, enabling independent management of display brightness for each group.

#### Device Control

- Connectable to a PC and central controller via LAN, RS232, etc.
- Supports device access and control from Web using different operating systems
   (Windows, iOS, Android, Linux); multi-user operation supported.
- App control: Works with Colorlight's Kylin Visualization Intelligent Control Platform.
- Accesses device information and performs operations on the front panel.
- Manages up to 2,000 presets and schedules the preset tours.

#### Easy Maintenance

Upgrades the program and image file via a USB drive or web-based software.

#### Stable and Reliable

- Redundancy backup:
  - Supports redundancy backup of Ethernet output ports and fiber output ports on a single device.
  - Supports inter-device redundancy backup.
  - Dual power supplies redundancy (Backup power supply needs to be purchased separately as an optional accessory.)
- Device monitoring:
  - Abnormal temperature alarm, disconnection alert, etc.



# 4 Certifications

CCC, CE, UKCA, FCC, EAC, and IC.

Certifications of CB, cTUVus, and KC are underway.

Note: If the product does not have the relevant certifications required by the countries or regions where it is to be sold, please contact Colorlight to confirm or address the problem. Otherwise, the customer shall be responsible for the legal risks, or Colorlight has the right to claim compensation.



# 5 Board Specifications

# 5.1 Input Board

# **V4KH1INV5101**: 1×HDM12.0 port • 1×HDMI Type A port. • HDM12.0 standard, compatible with HDM11.4/1.3. • A single port supports a maximum resolution of $4096 \times 2160@60$ Hz and a minimum of $800 \times 600@60$ Hz; the maximum pixel clock is 594MHz. • 8/10/12bit input source. Details • Custom resolutions: - Maximum width: 8,192 pixels $(8192 \times 1080@60 \text{Hz}, \text{ forced by external})$ signal, EDID unavailable). - Maximum height: 8,192 pixels ( $1024 \times 8192@60$ Hz, forced by external signal, EDID unavailable). • HDR supported. • Independent EDID settings, adopting EDID V1.3 standard. • HDCP2.2 compliant, backward compatible. • Interlaced input not supported.

	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
		4096×2160	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30
			YCbCr	4:2:2	8bit	
4l Technical	AV		YCbCr/RGB	4:4:4	8bit	23. 98, 24, 30, 50,
	41	9	YCbCr	4:2:2	8/10bit	59. 94, 60
		3840×2160	YCbCr/RGB	4:4:4	8bit	
Specification			YCbCr/RGB	4:4:4	10bit	23. 98, 24, 30, 50
S		2560×1440	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50,
						59. 94, 60
	2K	1920×1200	YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50, 59. 94, 60, 100, 120, 144
2N	ZIX	172071200	YCbCr/RGB	4:4:4	8/10bit	
		1020 > 1090	YCbCr	4:2:2	8/10bit	
		1920×1080	YCbCr/RGB	4:4:4	8/10bit	



	1920×1080	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50 , 59. 94, 60, 100, 120
		YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50
HD	1280×720	YCbCr/RGB	4:4:4	8/10bit	, 59. 94, 60, 100, 120, 144, 240

Note: Only a part of supported resolutions are listed above.

#### V4KD1INV5101: 1×DP1.2 port



- 1×DP port.
- DP1. 2 standard.
- A single port supports a maximum resolution of  $4096 \times 2160@60$ Hz and a minimum of  $800 \times 600@60$ Hz.

- 8/10/12bit input source.
- Custom resolutions:
  - Maximum width: 8,192 pixels ( $8192 \times 1080@60$ Hz, forced by external signal, EDID unavailable).
  - Maximum height: 8,192 pixels (1024 × 8192@60Hz, forced by external signal, EDID unavailable).
- HDR supported.
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP2.2 compliant, backward compatible.
- Interlaced input not supported.

\ (	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
			YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30
		4096×2160	YCbCr	4:2:2	8/12bit	
	4K		YCbCr/RGB	4:4:4	8bit	23. 98, 30, 50,
Technical		3840×2160	YCbCr	4:2:2	8/10bit	59. 94, 60
			YCbCr/RGB	4:4:4	8/10bit	
Specification s		2560×1440	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50 , 59. 94, 60
	2K	1920×1200	YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50
	_	1920 × 1200	YCbCr/RGB	4:4:4	8/10bit	,
		1920×1080	YCbCr	4:2:2	8/10bit	59. 94, 60, 100,
			YCbCr/RGB	4:4:4	8/10bit	120, 144



	1920×1080	YCbCr/RGB	4:4:4	12bit	23. 98, 24, 30, 50 , 59. 94, 60, 100, 120
		YCbCr	4:2:2	8/10bit	23. 98, 24, 30, 50
HD	1280×720	YCbCr/RGB	4:4:4	8/10bit	59. 94, 60, 100, 120, 144, 240

Note: Only a part of supported resolutions are listed above.

#### X100IN022: $1 \times 12G$ -SDI port



- 1×12G-SDI port.
- SMPTE424M/292M standard; supports SD/HD/3G/6G/12G-SDI (Level A/B).
- A single port supports a maximum resolution of  $4096 \times 2160@60$ Hz and a minimum of  $720 \times 480i@59.94$ Hz.
- 8/10bit input source.
- Interlaced input supported: 1080i/ 576i/ 480i.

	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
	12G	4096×2160	YCbCr	4:2:2	10bit	50, 59, 94, 60
	126	3840×2160	YCbCr	4:2:2	10bit	50, 59. 94, 60
	/0	4096×2160	YCbCr	4:2:2	10bit	23. 98, 24, 25,
	6G	3840×2160	YCbCr	4:2:2	10bit	29. 97, 30
	3 <b>G</b>	1920×1080	YCbCr	4:2:2	10bit	50, 59. 94, 60
Technical		1020 × 1000-	VOI 0	4.2.2	401.11	23. 98, 24, 25,
Specification		1920×1080p	YCbCr	4:2:2	10bit	29. 97, 30
s	HD	1920×1080 i	YCbCr	4:2:2	10bit	50, 59. 94, 60
	טח					23. 98, 24, 25,
		1280×720	YCbCr	4:2:2	10bit	29. 97, 30, 50,
						59. 94, 60
	SD	720×576i	YCbCr	4:2:2	8bit	50
		720×480 i	YCbCr	4:2:2	8bit	59. 94
	□ No	ote: 12G-SDI supp	ports Level /	A/B. Only a par	rt of supp	orted resolutions
	are lis	sted above.				



#### V4K2IN1V5101: $1 \times HDMI2.0$ port $+1 \times DP1.2$ port



- Use either  $1 \times HDMI$  Type A or  $1 \times DP$  port,  $1 \times 4K@60Hz$  input.
- HDM12.0 standard, compatible with HDM11.4/1.3.
- DP1.2 standard, compatible with DP1.1.
- A single port supports a maximum resolution of  $4096 \times 2160@60$ Hz and a minimum of  $800 \times 600@60$ Hz; the maximum pixel clock for HDM12.0 port is 594MHz.

#### Details

- 8/10/12bit input source.
- Custom resolutions:
  - Maximum width: 8,192 pixels ( $8192 \times 1080@60\text{Hz}$ , forced by external signal, EDID unavailable).
  - Maximum height: 8,192 pixels ( $1024 \times 8192@60$ Hz, forced by external signal, EDID unavailable).
- · HDR supported.
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP2.2 compliant, backward compatible.
- Interlaced input not supported.

#### Technical

#### Specification

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#### • For HDMI2.0 port, please refer to the V4KH1INV5101-1×HDMI2.0 port.

 $\bullet$  For DP1.2 port, please refer to the V4KD11NV5101-1  $\times$  DP1.2 port.

#### $X100IN0011: 4 \times DVI ports$



- 4×SL-DVI-I ports, 4×2K@60Hz inputs.
- A single port supports a maximum resolution of 1920 × 1200@60Hz and a minimum of 800 × 600@60Hz; the maximum pixel clock is 165MHz.
- 8bit input source.

- Custom resolutions:
  - Maximum width: 4,096 pixels (4096×512@60Hz, forced by external signal, EDID unavailable).
  - Maximum height: 4,096 pixels ( $512 \times 4096@60$ Hz, forced by external signal, EDID unavailable).
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP1.4 compliant, backward compatible.
- Interlaced input not supported.



	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
Technical		1920×1200	YCbCr	4:2:2	8bit	23. 98, 24, 30, 50
Specification	2K		YCbCr/RGB	4:4:4	8bit	
S	ZN	4000 \ / 4000	YCbCr	4:2:2	8bit	, 59. 94, 60
		1920×1080	YCbCr/RGB	4:4:4	8bit	37. 74, 00

Note: Only a part of supported resolutions are listed above.

#### $X100IN0021: 4 \times HDMI ports$



- $4 \times \text{HDMI}$  Type A ports,  $4 \times 2 \text{K@60Hz}$  inputs.
- HDMI1.4 standard, compatible with HDMI1.3.
- A single port supports a maximum resolution of  $1920 \times 1200@60$ Hz and a minimum of  $800 \times 600@60$ Hz; the maximum pixel clock is 165MHz.

- 8bit input source.
- Custom resolutions:
  - Maximum width: 4,096 pixels (4096×512@60Hz, forced by external signal, EDID unavailable).
  - Maximum height: 4,096 pixels ( $512\times4096@60$ Hz, forced by external signal, EDID unavailable).
- Independent EDID settings, adopting EDID V1.3 standard.
- HDCP1.4 compliant, backward compatible.
- Interlaced input not supported.

	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
Technical		1020 × 1200	YCbCr	4:2:2	8bit	
Specification	2K	1920×1200	YCbCr/RGB	4:4:4	8bit	23. 98, 24, 30,
s		4000 > 4000	YCbCr	4:2:2	8bit	50, 59. 94, 60
		1920×1080	YCbCr/RGB	4:4:4	8bit	
	□ No	ote: Only a par	t of supported	resolutions	are liste	d above



#### X100IN018: 4×VGA ports



#### Details

- $4 \times VGA$  ports,  $4 \times 2K@60Hz$  inputs.
- A single port supports a maximum resolution of  $1920 \times 1080@60$ Hz and a minimum of  $640 \times 480@60$ Hz.
- 8bit input source.
- Custom resolutions:
  - Maximum width: 1,920 pixels (1920×1080@60Hz).
  - Maximum height: 1,080 pixels (1080×1920@60Hz).

Technical	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
Specification	2K	1920×1080	RGB	4:4:4	8bit	59. 94, 60
S						

Note: Only a part of supported resolutions are listed above.

### X1001N020: 2×VGA ports + 2×CVBS ports



### Details

- 2×VGA ports, 2×CVBS ports.
- A single VGA port supports a maximum resolution of  $1920 \times 1080@60$ Hz and a minimum of  $640 \times 480@60$ Hz.
  - Maximum width: 1,920 pixels (1920×1080@60Hz).
  - Maximum height: 1,080 pixels (1080×1920@60Hz).
- A single CVBS port supports PAL/NTSC video standard.
- 8bit input source.

	Input	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
Technical	SD	720×576i	YCbCr	4:2:2	8bit	50
Specification	GD.	720×480 i	YCbCr	4:2:2	8bit	59. 94

Note: Only a part of resolutions supported by CVBS ports are listed above. For VGA ports, please refer to the X1001N018-4 $\times$ VGA ports.

#### X100IN004: 4×SDI ports

#### Details



#### • 4×3G-SDI ports, 4×2K@60Hz inputs.

- A single port supports a maximum resolution of 1920×1080@60Hz.
- SMPTE424M/292M standard; supports SD-SDI/HD-SDI/3G-SDI (Level A/B).
- 8/10bit input source.



	• Interlaced input supported: 1080i/480i/576i.							
	Input	Resolution	Golor space	Sampling	Color depth	Frame rate (Hz)		
	3 <b>G</b>	1920×1080	YCbCr	4:2:2	10bit	50, 59. 94, 60		
		1920×1080p	YCbCr	4:2:2	10bit	23. 98, 24, 25, 29. 97, 30		
Technical		1920×1080i	YCbCr	4:2:2	10bit	50, 59. 94, 60		
Specification s	HD	1280×720	YCbCr	4:2:2	10bit	23. 98, 24, 25, 29. 97, 30, 50, 59. 94, 60		
	00	720×576i	YCbCr	4:2:2	8bit	50		
	SD	720×480i	YCbCr	4:2:2	8bit	59. 94		

Note: 3G-SDI port supports Level A/B. Only a part of supported resolutions are listed above.

#### VIPX2V2001: V\_IPX2 ports



#### Details

- 2×RJ45 GbE ports; 1×USB 3.0 port.
- H. 264/H. 265 decoding supported.
- ONVIF, GB28181, RTSP and other protocols supported.
- DHCP supported.
- $\bullet$  Supports firmware upgrades for V\_IPX2 decoder cards via a USB drive.

### Technical

8 Channels, 3840×2160@30fps 18 Channels, 2560×1440@30fps

# Specification

- 32 Channels, 1920×1080@30fps
- 1 I Cat I OII
- 64 Channels, 720×576@30fps
- s
- Note: Only a part of supported resolutions are listed above.



#### 5. 2 Output Board

#### X1000UT04: 10×Ethernet ports



- 10×RJ45 GbE ports; a single board supports up to 6.55 million pixels.
- Load capacity of a single board:
  - 8bit@60Hz: 6.55 million pixels; 10bit@60Hz: 4.91 million pixels
  - 8bit@120Hz: 3.27 million pixels; 10bit@120Hz: 2.45 million pixels
  - 8bit@240Hz: 1.63 million pixels; 10bit@240Hz: 1.22 million pixels

#### Details

- Load capacity of a single Ethernet port:
  - 8bit@60Hz: 0.65 million pixels; 10bit@60Hz: 0.49 million pixels
  - 8bit@120Hz: 0.32 million pixels; 10bit@120Hz: 0.24 million pixels
  - 8bit@240Hz: 0.16 million pixels; 10bit@240Hz: 0.12 million pixels
- The output image of each port can be set freely within the device control range.
- Indicator status (2 indicators per port):
  - Steady on (power indicator): Normal power supply.
  - Blinking (data indicator): Normal signal output.

### X1000UT05: 2×Fiber ports



- 2×10G fiber ports (1 main and 1 backup).
- Works with a dedicated optical fiber transceiver. Each fiber port can be converted to  $10 \times \text{GbE}$  ports.
- By default, this board provides dual-core LC interface, with a transmission distance of 2km and a wavelength of 1,310nm. It can also work with other optical modules (optional accessories).

## Automatic backup, no configuration required. Port 1 serves as the main output port and port 2 as the backup port which backs up data from port 1 automatically.

- Load capacity of port 1:
  - 8bit@60Hz: 6.55 million pixels; 10bit@60Hz: 4.91 million pixels
  - 8bit@120Hz: 3.27 million pixels; 10bit@120Hz: 2.45 million pixels
  - 8bit@240Hz: 1.63 million pixels; 10bit@240Hz: 1.22 million pixels
- The output image of port 1 can be set freely within the device control range.

#### X1000UT18: HDMI2.0 port





- 1×HDM12.0 port, 1×4K@60Hz output.
- A single board supports a maximum resolution of  $4096 \times 2160@60$ Hz and a minimum of  $800 \times 600@60$ Hz.

#### Details

- Custom output resolutions:
  - Maximum width: 8,192 pixels (8192×1080@60Hz).
  - Maximum height: 8,188 pixels (1024×8188@60Hz).
- 8/10bit output supported.
- The output image of each port can be set freely within the device control range.
- RGB 4:4:4/YCbCr 4:2:2 output supported.

	Output	Resolution	Color space	Sampling	Color depth	Frame rate (Hz)
Technical Specifications	4K	4096×2160	RGB	4:4:4	8bit	30, 59. 94, 60
	411	3840×2160	RGB	4:4:4	8bit	
	OV.	1920×1200	RGB	4:4:4	8bit	30, 59. 94, 60, 100,
	2K	1920×1080	RGB	4:4:4	10bit	119, 120, 144
	0thers	_	YCbCr	4:2:2	10bit	30, 59. 94, 60, 100,
	ouners		TODUR	4.2.2	TUDIT	119, 120, 144

Note: Only a part of supported resolutions are listed above.

#### X1000UT01: 4×DVI ports



- 4×DVI ports, 4×2K@60Hz outputs.
- A single port supports a maximum resolution of  $1920 \times 1200@60$ Hz and a minimum of  $800 \times 600@60$ Hz.

- Custom output resolutions:
  - Maximum width: 4,096 pixels  $(4096 \times 512@60 \text{Hz})$ .
  - Maximum height: 4,096 pixels (512×4096@60Hz).
- The output image of each port can be set freely within the device control range.
- 8bit, RGB 4:4:4 output by default.

Technical	Output	Max i mum	Color	Sampling	Color	Frame rate (Hz)
reciliticat	output	resolution	space	Odilip i i i ig	depth	Traile race (112)

#### X100 Pro-4U Specification

Specifications	2K	1920×1200	RGB	4:4:4	8bit	29. 97, 59. 94, 30, 50, 60
		1920×1080	RGB	4:4:4	8bit	29. 97, 59. 94, 30, 50, 60

Note: Only a part of supported resolutions are listed above.

#### X1000UT02: 4×HDMI ports

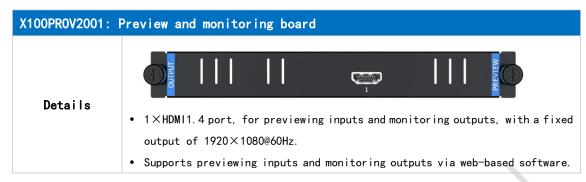


- 4×HDMI1.4 ports, 4×2K@60Hz outputs.
- A single port supports a maximum resolution of  $1920 \times 1200@60$ Hz and a minimum of  $800 \times 600@60$ Hz.
- Details
- Custom output resolutions:
  - Maximum width: 4,096 pixels (4096×512@60Hz).
  - Maximum height: 4,096 pixels (512×4096@60Hz).
- The output image of each port can be set freely within the device control range.
- 8bit, RGB 4:4:4 output by default.

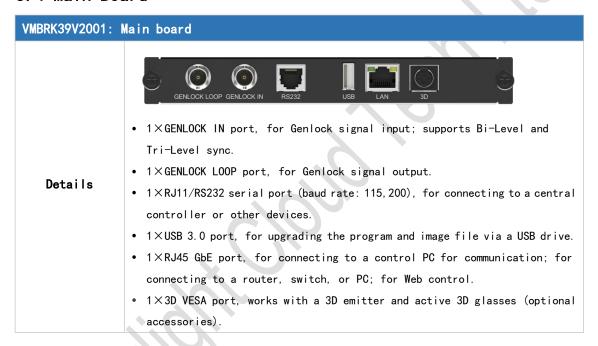
Technical Specifications	Output	Maximum resolution	Color space	Sampling	Color depth	Frame rate (Hz)
	2K	1920×1200	RGB	4:4:4	8bit	29. 97, 59. 94, 30, 50, 60
	ZR	1920×1080	RGB	4:4:4	8bit	29. 97, 59. 94, 30, 50, 60
	Note:	Only a part of	supporte	d resolutions	are liste	ed above.



# 5.3 Preview and Monitoring Board



#### 5.4 Main Board





# 6 Applications



Note: The image shown is for illustration purpose only. Please refer to the actual product.

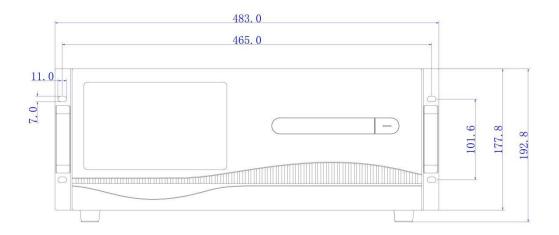


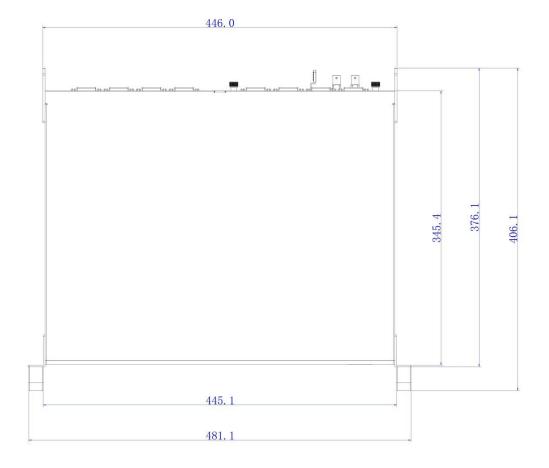
# 7 Device Specifications

Mode I		X100 Pro-4U					
Chas	ssis	4U					
Dimensions	Device (W×H×D)	483. 0mm (19. 0") ×177. 8mm (7. 0") ×406. 1mm (16. 0")					
Dimensions	Packing (W×H×D)	555. 0mm (21.9") × 295. 0mm (11.6") × 476. 0mm (18.7")					
Weight	Net	12.5kg (27.56lbs)					
weight	Gross	18.5kg (40.79lbs)					
	Power supply	AC $100^{\sim}240V$ , $50/60Hz$ , supports dual power supplies redundancy (Backup power supply needs to be purchased separately as an optional accessory.)					
Electrical parameters	Average board power	10W					
	Maximum power of a single device	120W					
Operating	Temperature	10° C~45° C / 50°F~113°F					
environment	Humidity	0%RH~85%RH, non-condensing					
Storage	Temperature	-10° C~60° C / 14°F~140°F					
environment	Humidity	0%RH~95%RH, non-condensing					
Placement	conditions	This device can only be placed horizontally. Do not invert the device or place it vertically.					



# 8 Reference Dimensions





Unit: mm

#### Statement

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